



# STARFLEET COMMUNIQUE

ISSUE 28

AUGUST 1988



*THE BIG GOODBYE*



This is if folks: my last issue of the *STARFLEET COMMUNIQUE* as the Chief of *STARFLEET* Communications. And what an incredible experience it's been! As my "hobby" for nearly three years, the task of producing this bi-monthly newsletter has proved to be a back-breaking, life consuming, and often times frustrating chore. Don't get me wrong. I greatly enjoyed the opportunity to have been able to do the *COMMUNIQUE* and to have corresponded with many of our members. While the rewards have been few and far between, I sincerely thank many of you who have sent in encouraging comments, suggestions, and all the material submitted for this line publication. As I've said in the past, there wouldn't be a *COMMUNIQUE* without you. And, of course, I couldn't have conceived of tackling this assignment without my hard working all-star staff: **TIM "BIG GUY" GILLESPIE** (This guy is my idol. One of the most humorous, creative, and wholly together human beings I've ever known.); **TOM "FRIENDLY'S" WILSON** (My best man. The guy who always knows the facts of life and is never afraid to fill me in.); **KAREN "MIRACLE WORKER" MASON** (Who works her fingers to the bone to get each and every *COMMUNIQUE* out of the stack and into your hands.); **NIKI "ACE PRODUCTION ASSISTANT" TODA** (My 'Jack-of-all trades' layout genius who taught us all the meaning of dedication and hard work and how to do it right. Yes, I think I'll marry this one!).

I would like to announce that **RADM Jack Fields** has been chosen to take on the assignment as the new Chief of Communications. His new position becomes active as of September 1st of this year. While I am assembling this issue of *COMMUNIQUE*, Jack is producing the October edition for another one of our world famous Double Issue Printing and Mailing Fiascoes to make sure we get back on schedule again. I wish Jack the best of luck with his new assignment and I'd like everyone to join me in welcoming him to Fleet Communications. I know he'll do a line job.

In this issue of *COMMUNIQUE*, we've done things a little differently (Hey! it's my last issue fer cryin' out loud!). Yes, this issue is actually TYPESET. I knew you'd be impressed (Hey! It's my last issue!). Thanks to our wonderfully skilled 'I know it's my fault' Niki Toda for stealing time in front of a Macintosh at work to do this 'professional-like'. Other assistance was provided (in pen) by contributing writers Steve Stein, Dave Smith, and Brenda Bell.

Well, this roller coaster ride we call the *STARFLEET COMMUNIQUE* is coming to an end for me, it's been a unique experience I'll not soon forget. It's time for me to move on to bigger and better things (get a life and move out of the basement so to speak). Yes, time for finishing school, starting several feature films, getting married, buying a house, having some kids, feeding the dogs and cats, and, well, I think you get the idea. See ya on the Big Screen!

Written, Produced and Directed by,

Buck Kraus



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Back Cover: Courtesy of COMO Steve Stein and LCDR Brenda Bell  
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# HEADQUARTERS NEWS



## Fleet Admiral's Log

Well, the mystery is ever, I *do* plan on running for re-election as President/Fleet Admiral of STARFLEET. Many strides and progress have been made in my first three years in office. With the marked improvement of the *STARFLEET COMMUNIQUE* (magazine quality) and many other items that will be mentioned in my campaign letter, I'd like to carry on and continue in

improving STARFLEET for years to come. I enjoy my job and enjoy working with the many fine people in this organization!

Thanks to everyone who sent in comments regarding the "Renewing Membership Kits" problem. We at Fleet Headquarters have decided *not* to drop anything from the kits. We will, however, change the artwork and design of the items for a nice refreshing change.

Congratulations to the USS ENCOUNTER, NCC-2164 (Dreadnought Class) commanded by CAPT David Smith out of Ft. Lauderdale, for becoming the "STARFLEET Chapter of the Year - 1987"! Other chapter placements will be announced in this issue or the October editions. Good work and thanks!

We have found a new Chief of Communications. Taking over for ADM William A. "Buck" Krause is RADM Jack Fields. Jack has shown that he is able to fill Bill's shoes and carry on the fine *STARFLEET COMMUNIQUE* tradition. Any items for future issues starting with the December issue) should be sent to L ADM Jack Fields, Chief of Communications, 4516 Holiday Hills Court, Shingle Springs, CA 95682. Submissions for publication in the December issue should be on his desk no later than September 1st (November 1st for the February issue, etc.). Jack has been placed on a new schedule the *COMMUNIQUE* printing. He has to have them layed out and on my desk by October 15th for the December issue (December 15th, for the February issue, etc.). This way if we have a delay at the printers (which has happened many times), the newsletter will get out on time.

The rezoning of the Regions and Sectors has been placed on hold, The reason being is that Region 01 would suffer the most from this action as that area would be separated. So until something else can be worked out that project will have to wait.

Well, that's all for this mini-series, Have a fun summer and stay cool!

Fleet Admiral Steven L. Smith  
Commanding, STARFLEET

## STARFLEET commendations



Throughout STARFLEET, there are many people who work hard and are rewarded with a promotion. But its well known that the promotions are few and far between once you reach the rank of Captain. A need was seen for a way to recognize these people who continue to make a contribution to STARFLEET - a way to show appreciation for a job continually well done.

The STARFLEET Commendation was created for just such a purpose; to recognize those who continue to perform above and beyond the call of duty, whether on a chapter or Fleet level, once they've attained the rank of Captain, Many names went before the Executive Board and five were chosen.

STARFLEET is pleased to announce the first recipients of the **STARFLEET** Commendation.

They are



**CAPT Ted Tribby**, Commanding USS POLARIS

**COMO Sherry Brown**, Director, SFA College of Medicine,  
Region 02 Coordinator

**RADM Linda Neighbors**, Commanding USS HEIMDAL,  
Region 01 Coordinator

**RADM Thomas C. Davis**, Sector Chief of Operations,  
Northwest

**RADM Robert Lerman**, Deputy Director, **STARFLEET**  
Academy, Director, SFA Senior Captain Network; Director,  
SFA College of Command Training

STARFLEET extends its congratulations and appreciation to these line members. May the wind be at our backs!

## ACADEMY NEWS

### OFFICERS TRAINING SCHOOL

Due to the recent postage increases, and the improved quality of the Officers Training Manual, we are forced to raise the cost of the OTS Tuition fee. Beginning November 1, 1988, the tuition fee for the OTS program will be \$3.00 for the entire package. If you have access to an OTS manual, and wish only for the exam materials the fee is still just \$1.00.

### POST-GRADUATE SCHOOL

Attention all West Coast members: Fleet Captain Janice Moore will be handling the West Coast Branch of the Post Graduate School. For enrollment in the PGS program on the West Coast, CAPT Moore can be reached as follows:

Fleet Captain Janice Moore  
Director, PGS-West  
P.O. Box 8993  
Sacramento, CA 95818

### SECURITY SCHOOL

The Academy wishes to announce the resignation of Wayne Compton as Director of the Security School. A new director will be announced at a later date. We apologize for the inconvenience, and ask for your continued cooperation in this matter.

### GENERAL NEWS

If you are interested in purchasing an Academy patch in the design of the Academy logo, please contact VADM Rob Lerman as soon as possible. Send no money now. If there is enough interest in the patches, an order will be placed. If you are interested write to:

STARFLEET ACADEMY



Vice Admiral Rob Lerman  
Really Neat Academy Patches  
P.O. Box 554  
Fair Oaks, OA 95628-0554

# LETTERS

TO: ALL **STARFLEET** PERSONNEL  
 FROM: LCDR Elizabeth Ann Osborne  
 RE: Chaplain Corps

*STARFLEET* now has a Chaplain Corps. Just over a year old the Corps is an organization "to promote peace and creative learning with the various faiths of the mundane world and the Star Trek universe." The Chaplaincy Corps is open to any **STARFLEET** member of any religion or philosophy. Their job is to serve to the best of their abilities the religious, charitable, and moral needs of **STARFLEET** members in any capacity. The motto of the Chaplaincy Corps is "To give Service in Time of Need." The Corps has a newsletter, *The Chaplain's Desk*, available to all **STARFLEET** members for a SASE and 30¢ an issue. There are no membership dues, and the Corps welcomes any member of any religious group. The Corps is also planning a *Chaplains Handbook*, which would carry all the materials a shipboard Chaplain would need including services, prayers, songs, art, graphics, and ideas. All members of **STARFLEET** are urged to send in articles, artwork, suggestions, etc., for this or the newsletter. If anyone has questions or wishes to send in something, they can send it with a SASE [always send a SASE] to:

LT Janet Shaw  
 Region 01 - Chief of Chaplains  
 5432 S. Anthony Blvd.  
 Ft. Wayne, IN 46816



## TIMETRAP Review

Author: David Dvorkin  
 Reviewed by: LT Bernard Delurey

Timetrapp, Pocket Book's newest Star Trek novel, begins with the ENTERPRISE responding to a distress signal from a Klingon cruiser, deep within Federation territory. On arriving, Captain Kirk finds the Klingons trapped in a powerful storm, with their ship breaking apart. When his offer of aid is refused, he beams aboard anyway to capture a Klingon and discover why they have trespassed into the Federation. As soon as he materializes on the Klingon bridge, the vessel disappears leaving the ENTERPRISE minus one captain, and James Kirk to awaken and be informed he is one hundred years in the future.

The most important aspect of Star Trek to me is its characters, and I have found this to be the single most difficult for authors to handle in the novels. In David Dvorkin's first Star Trek novel, The Trellisane Confrontation, there were characters named Kirk, Spock, and McCoy, but they didn't talk or act like the people we've watched for twenty-two years. When this was combined with a weak story, we got a poor novel. Not so with this new book...

Timetrapp takes a plot that has been over used in Star Trek, that of time travel, and makes fresh use of it by introducing plot twists and intrigue to keep the suspense in the story. The climax of the story wasn't the biggest surprise I've gotten from a Star Trek novel, but it wasn't the simplest of puzzles either.

Overall, I rate the characterizations to be about average for Pocket Book's novels, but the story is above average, ★★☆☆

To comment, write me at: 7 Reid Street • St. John's, Newfoundland • Canada, A1E 2K7

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|---|---|---|
|                        | <h1>STARSHIP FILE</h1>  |   |
| <h2>U.S.S. ALIOTH</h2>  |   |   |
| <p><b>CHAPTER PROFILE</b><br/> <b>SERIES No. 15</b></p> <p><b>NCC-1826</b></p> <p><b>REGION: 17</b></p> |  | <p><b>CLASS</b></p>  <p><b>HEAVY CRUISER</b></p> |

The crew of the USS ALIOTH wishes to extend their greetings to all gentlebeings of the Federation and STARFLEET. We are greatly honored for the opportunity to tell you a little about one of the newest ships in STARFLEET's ever-growing fleet and about its crew.

The ALIOTH first got its start when my husband and I became members of STARFLEET through a friend in California. Since we lived in Utah and the ACHERNER was in L.A. we found it very difficult to get to meetings, so we decided to start our own ship. I worked very hard getting members so we could become a shuttle. I have been a fan since '69 and have been teased by schoolmates, so I thought for sure that it wouldn't be a very easy job getting new members, but I found out from talking to people that there were more fans than I thought. As the word spread about the ALIOTH more and more people became interested and many of them joined.

In September of '86 I was given the opportunity to exhibit my Star Trek collection at the University Mall's Collectors Show. The University Mall is the largest shopping mall in Utah, with about 150 stores. Collectors from all over the valley were invited to come and share their different collections. The responses I got from customers and the press were very positive. It was at this time that I had enough members to send in our petition for Shuttle Status and in October '86 the Shuttle ALIOTH was born. We started out with roughly seven members holding meetings in MDSP Matthew Hamby's basement. We would often have friends and guests who were interested in Star Trek come and join us and so most of the time we had close to 15 people at each meeting.

Shortly after the Collectors Show I appeared on Channel 20, our local TV station. They thought it might be interesting to have a collector of Star Trek come in and do an interview since they air Star Trek on the weekends. It was very interesting and an exciting experience for me. We talked a little bit about STARFLEET and what it was all about. Thanks to the host of the show, we received tickets to see the Salt Lake premier of Star Trek IV. From both of these events we received several new members.

Wanting to get involved in our community as soon as possible, we volunteered to help Orem City and Scera Corp. with Family City USA. During the month of July the cities of Provo and Orem celebrate all month long the 4th and the 24th. Family City is usually only a few days long and is held in Orem. Different merchants and citizens with homemade items rent booths to sell their goods. Our job was to help set up canopies to protect these booths from the weather and to give some relief from the sun. During Family Week we were given a booth to use to help recruit new members. This was to thank us for our help. After it was all over, we went out and took the canopies and scaffolding down, and we picked up the ground where the booths had been set up. The first issue

of our newsletter/fanzine came out about this time. We held a contest for the title of the newsletter and for our insignia. The newsletter is called 'The Mind Meld.' It comes out every other month with stories, puzzles, art, and trivia quizzes.

In July I was able to finally send in our petition for full Starship status. We were very excited and the time seemed to slowly creep by. In August we were finally notified that we had received Starship status. We decided to transfer the name of our shuttle to our Starship. The ALIOTH is a Heavy Cruiser, ENTERPFHSE-class ship. How we got the name for our ship? We wanted something a little unusual and yet something that would have a good meaning to us. In the constellation of the Big Dipper are two very bright stars; one in the handle is Alioth -- a bright star to guide us through our careers with **STARFLEET**.

We held a commissioning party in October at Showbiz Pizza where we were allowed to use their private room. We had roughly 40 people attend, members as well as people we talked to at the Collector's Show. The press came and wrote very positive articles about **STARFLEET** and what we want to accomplish. It was at this meeting that the ALIOTH Handbook became available. Thanks to the press, we received a very positive response from the public. Our biggest mission right now is to change everyone's opinion that all Star Trek fans are strange and weird. We are hoping to show our area that we are mature, responsible, and caring people. It is always a continuing battle.

Since the commissioning, we have been involved with several community projects. In December '87 we helped the United Way with their Sub for Santa program. We sponsored a family of five and gave them gifts and food for Christmas dinner. We have also helped the March of Dimes with their annual project WalkAmerica. We registered and helped feed some 1,000 walkers. We helped KBYU, our PBS TV station, which is located on the BYU campus, with their fundraiser. We dressed in uniforms and costumes showing where our characters are from. We helped them bring in about \$10,000! Since last December we have donated food to an organization called Food and Shelter Coalition. They give food and find shelter for the poor. At each meeting, everyone brings a boxed or canned food item which goes into our food box and is taken to the Coalition. We've donated about \$120 in food to them so far.

We enjoy doing some role playing and dress up in our characters' costumes whenever it's appropriate. The characters we have aboard the ALIOTH are all from the Star Trek universe. We also try to let members get involved in planning of meetings as much as possible. Every other month or so we let someone either do the meeting or invite a special guest speaker. These meetings have ranged so far from learning a little Klingonese from our linguist from BYU to learning a little sign language. We have a meeting planned for desert survival and first aid. In September, the BYU astronomy department will lecture on Mars, since September marks the closest Mars has been to earth in 17 years. Right now we are looking forward to our first Annual Family Picnic. This way we will get to know the families of our members and it will give us a chance to know each other better as well.

I think some of the most important lessons we have learned have been about IDIC. Having this many people together you definitely get a lot of Diversity. We are looking forward to many years with **STARFLEET** and want to wish all of you success with your careers in this organization.

Live Long and Prosper, from the crew of the ALVOTH  
CAPT Carollynn Montgomery  
Commanding USS ALIOTH, NCC-1828  
42 E. 600 St., Orem, Utah 84058



# INTERVIEW

## MICHAEL DORN

CREATION CON, NEW YORK  
JANUARY 2, 1988



Photo by Brenda Bell

**Q:** Is it true Klingons are no longer enemies of the Federation?

**MD:** Yes, it is true, we are allies. The Federation made peace with the Klingon empire 25 years ago, and now, I am the first Klingon to graduate from the STARFLEET Academy.

**Q:** I saw you on Password Plus.

**MD:** You saw me on Password Plus. Uh, Klingons are smart, too.

**Q:** A question I've always wanted to figure out, and since you're a Klingon – the drastic change in the Klingons from the TV series to the films and into the new series, how did it come about?

**MD:** He wants to know how the drastic change in the Klingons in the TV series to the movies, actually came about. More dough. Basically, in those days, the Star Trek was put out on a very small budget, first of all, you know, and they'd taken science fiction only so far at that point. There was only so much they were doing with makeup. The Star Trek of the old days was pretty much a forerunner in makeup, you know - all these aliens and things like that, so the natural progression was to make the Klingons anew - even more radical, and I guess maybe the head, you know... they had to give them more brain power or something.

**Q:** How long does it take to put your makeup on?

**MD:** Two-and-a-half hours. [groans] Usually I'm the first one to get there, at live in the morning, and the last one to leave. People I work with, for the first three months, like the camera operators, and people on the ship, did not know who I was. Like, I'd go on to lunch or something like that without makeup, and people would pass me by, you know. I'd say, "Hey, Ed! How ya doing? Get us some -," and they would say, 'Excuse me, sir, I'm sorry.' [laughter] I'd say, "Mike, I play the Klingon! You know, right?" [laughter] So, it's quite a transformation. Really, you know it's one everybody's happy with.

*"I don't  
like you"*

**Q:** Will Worf ever get rid of Wesley Crusher?

**MD:** As a matter of fact - yes, he does - he has him for dinner one night. He was good, too.

**Q:** I heard that when you went for auditions, the Star Trek auditions, that you went in acting like a Klingon to get the part. Could you describe the audition?

**MD:** Yea. It's, having known myself what Klingons are all about, I knew that they were intense and serious, and no jokes. You have a tendency, when you go to these auditions, to joke with the actors that are there. I mean, you see them on most of your interviews, and you like 'em, you know, and you're talking to them, and I wanted this interview so badly that I said, 'Okay, I'm going to be this Klingon guy when I walk in' So I walked onto the Paramount lot, didn't say anything to anybody - no smile, and people were walking by, asking, "Hi! How you doin'? What's going on?" I'd go, "Part" [laughter] They'd go, "isn't it a lovely day?" I'd go [in Worf's voice], "Yes, just fine. Is there some place where I can be by myself? I don't like you." [normal voice] Basically, the two interviews, actually three, the last two - one with the producers, and the next with Gene Roddenberry, was, well, it was hard to keep my excitement (controlled) because I like the guy, too. I walked in and I shook hands with eight people, saying "Hello. How are you?" "Hello. How are you?" "Just fine. How are you?" [all in Worf's] I sat down, read, and at the end of it said, "Fine. It was nice meeting you. Goodbye." [laughter] [normal voice] And they said, "This guy is serious. He really wants this job." Anyway, the next time I read with Gene Roddenberry, the same thing. That's how I got it. They said that nobody they had seen was more intimidating than I was.

**Q:** What is Worf's reaction, because he has to work with humans on the bridge?

**MD:** Basically, as an insight into my character, I don't like any of them. I respect the Captain. I respect him quite a bit because he is the captain. I respect Riker because he's a real go-getter. He goes out there. The other people...

**Q:** Data?

**MD:** Data? He's a machine. He's a machine. How can you like a machine?!

**Q:** Tasha?

**MD:** Yes, Worf does like Tasha. To Worf she is as close to a Klingon female as they come.

**Q:** As a Trekkie yourself, what is your view of this generation as compared to the old generation?

**MD:** This is the only time I'm going to answer this question today! This is a big question that I've always heard, since I've been on the show. I agree with the producers - that it's *different*. Better, or worse, we don't know because you can't, you know, how could you capture a show like that again? I think that it's different, that they were right in getting totally away from all the other characters, because we wouldn't have accepted them as Trekkies, because they would have been too close. It there had been another Spock, "He isn't as good as the other Spock." If there had been another Kirk, "He isn't as good as the other Kirk."

**Q:** As a Trekkie, what is your favorite character?

**MD:** My favorite character? In the old show or the new show?

**Audience:** Both shows.

**MD:** In the old show, the regular character that I liked best was Spock. [cheers] I don't pattern myself after Spock, He is - we both are in the same boat, we are both the only ones. And in the new show, my favorite character is Riker. I think he has the spark of adventure, and the spark of good times, and other stuff that we need in the show.

**Q: Why is Worf the only Klingon whose name doesn't begin with K?**

**MD:** They're East Coast Klingons. [laughter] The real truth of the matter is that I was found, this is the story, I guess, I was found - oh, the question was why does Worf's name begin with a 'W' instead of a 'K' and the point is that I was found on a crashed, destroyed warship when I was eight years old.

**Audience:** Aaawww!...

**MD:** Still alive, [audience cheers] still kicking, and I was raised by STARFLEET officers, a husband and wife, and they weren't absolutely sure about that. All I could gather is that I looked like a "Worf," I guess. [laughter]

**O: In the Star Trek episode where Number One was to bestow on each person anything he wanted, and you had the Klingon girl, why did you turn her down?**

**MD:** Yea, I fought with the writers for months to, uh, yea - what the question was is, in the episode where Riker grants my wish, what he thinks is my wish, the Klingon mistress, when she is coming toward me for, uh, you know - uh, why did I turn it down? It's a good question because Klingons love duty above - you know, above - sex, above companionship, and everything. They enjoy battle, and they enjoy conflict above all. And that's why. Like he says in the show, "Hey, I don't have room in my life for it now. My life is dedicated toward militarism, and battle, and killing...Yea!

**Q: Is that Klingon sex?**

**MD:** [as Worf] This is sex.

**Q: What do you think Worf would do if he got the disease in "The Naked Now"?**

**MD:** The question, what would have been Worf's reaction if he had caught the disease in "The Naked Now"? You know, the disease where, you know, it's alcoholic intoxication in a moment? He would probably go nuts. [laughter] He'd be the only person alive on the ship. [laughter and applause] At the end of the show, there just would have been Worf at the controls in the captain's chair,

**Q: Does Worf ever smile on the show?**

**MD:** Yes, he did. If you were watching the show with the Traveler, the Klingon [Worf's voice] "Targ, my pet." [regular voice] And you'll notice Worf doesn't smile for anything. It would have to be something important.

**Q: Even though you weren't in the same scene, what was it like to work with DeForest Kelley?**

**MD:** It was... pretty nostalgic. I got a little *moist* - you know what I mean? He's still got that spark. It was pretty nostalgic. I liked it a lot.

**Q: What does the gold sash on your uniform mean?**

**MD:** That is a Klingon Officer's sash. It's funny, it's sort of like a throwback. I had to give up, I had to cut my hair, and everything, and they had to give me something for my heritage. It means too much to me.

**Q: What is Worf in the chain of command on the ENTERPRISE?**

**MD:** Worf takes out the garbage. Actually, Worf is the sort of officer who does everything. Although Data has the knowledge and everything to do everything, he is like - when somebody leaves their position, that's where Worf goes. When somebody is going down on an away team that's where Worf goes. If they need a little extra muscle, that's where Worf goes. Which is what I like.

**Q: Do you see yourself as being in the Next Generation Star Trek when it comes to the movies?**

**MD:** If it ever does. These guys (the "classic" cast) may be 90 years old, and still going, Captain, d'ye think we c'n...: Yeah, they're going to be old, and they're still going to be goin' wanna take the ship this time." Actually, it's going to be a while, 'cause I'm very happy where I am right now. In TV, you're working every day.



**Q: Regarding your background - at one point Riker called you a "lone wolf" - in the scene with the Klingon female on the bridge, you say that was part of culture that's alien to you. But yet you say that there are other Klingons coming through. Is that because you're the first one, not the only one?**

**MD:** Yea. Basically, I am the first Klingon. The No. 1 Klingon to come from STARFLEET Academy. The whole Klingon existence is alien to me, because, well, when you're eight years and you're taken away from a certain society, and now, you're 27, it's something different. I can't relate to it.

**Q: What kind of pranks has Brent Spiner played on the cast?**

**MD:** Actually, he does impressions more than anything. He did an impression of Jimmy Stewart on the starship that was in "The Battle." And it was pretty funny. He does that when you're trying to be real serious.

**Q: Mr. Dom, I'm an actor, and my ultimate fantasy was always to appear on Star Trek. Extras, members of the cast - how do I go about it? Who do I have to talk to. Where do I have to go about going? [audience in stitches]**

**MD:** With anything, it has a lot to do with perseverance and luck. And you gotta get out there first of all. You're not going to get on the show out here. You gotta go out to the West Coast, first of all, and basically, you have to hurry up, because if it takes you five years to get to that point show may be over. But basically, you should get out there, get an agent, work, and have someone see you. And no, you can't come back with me.

**Q: What's it like to work with (Denise) Crosby?**

**MD:** I'll tell you, just to put everything to rest, everybody on the ship, we're all wild - we're nine of the wildest individuals you ever met in your life off-screen. We're just nuts.

**Q: Did you get renewed?**

**MD:** Yeah In case you didn't know, we got renewed for 26 episodes next year. [cheers]

we are number four in the syndicated ratings, for all the syndicated shows.

**Q: When are they going to get rid of Picard and make Riker captain?**

**MD:** Actually, personally, I think that Patrick Stewart is the finest actor. I mean, he really... So the answer is, NEVER!

**Q: In the last episode with Q, when you were going to drink with him, and you refused to drink with him - you said before that the Klingons made peace - but he said the Federation conquered the Klingon Empire. What do you have to say about that?**

**MD:** That's the problem with Q; that's why he's gone. Because his facts are all mixed up. The guy has no grasp of what really happened - just like when Riker grants everybody a wish, it's not what we want - it's what he thinks we want. That's why we're going, 'Hey, we don't want this. What are you talking about?'

**Q: Is Captain Picard ever going to give Worf the opportunity to "clean up the bridge" with Q?**

**MD:** I don't think that Q will be back, but he will... One more question, and then I've got to be going.

**Q: One: What was your reaction to the name Worf? Second: Are you ever going to play a scene out of makeup against Worf?**



**MD:** The name is precise and to the point: Worf. And will I ever do a scene without makeup? I've talked to the producers about that — and I'd love to do a scene with myself and Worf.

**Audience: Worf! Worf! Worf!** □

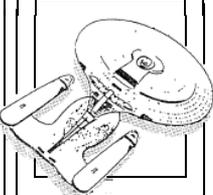
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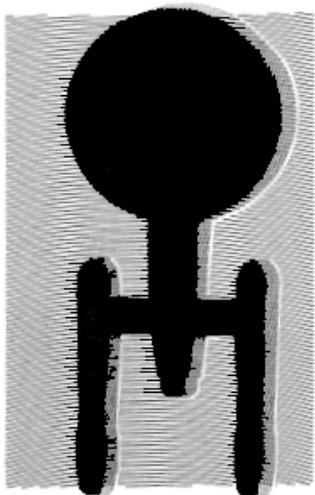
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# THE EVOLVING DREADNOUGHT

By CAPT David J. Smith  
USS ENCOUNTER, NCC-2164



“It is within the range of our technology an resources to build a vessel over 200,000 tons and capable of intercepting and, in a single engagement, destroying a minimum of four hostile vessels equivalent to the D-7 [KLOLOD-class] Klingon battle cruiser. In view of the present military situation, we urge the Council to appropriate such funds as are concomitant with the design, construction, and operation of twenty such vessels within the next five years. The need for this “dreadnought” is immediate and vital to the defense of the Federation for the foreseeable future”<sup>1</sup>

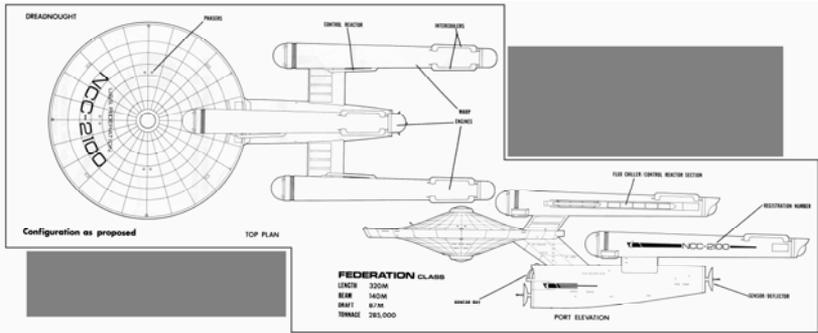
The dreadnought was the first proposed to the Federation Defense Council, leading to the extraordinary STARFLEET Appropriations Bill of Stardate 6066. When the first of these vessels, the USS FEDERATION, “went down the ways” less than a year later, a more controversial or less understood ship could hardly have been imagined.

The fear of many line officers of the time was that the so-called “MK-X” dreadnought would replace the heavy cruiser.<sup>2</sup> But even a casual review of the historical background finds this view baseless. This decade was the greatest period of Federation expansion yet in its young history. The CONSTITUTION-class cruiser epitomized the Federation’s technical excellence and its will to extend the frontier into unexplored galactic space. More and more civilizations were contacted to become members of the Federation; more and more uninhabited planets became colonized. The UFP was encountering aggressive, space-faring civilizations on its “horizon” who were openly inimical to its existence. The possibility of a hostile invasion was real and the volume of space requiring defensive patrols became staggering. The construction of heavily armed and defended starbases in every sector of vital interest was impossible. Pulling the versatile heavy cruisers back from their wide range of operational duties on the frontier was clearly unacceptable. The only solution was to build “deterrence ships.” mobile starbases of such superior firepower and speed that a single one of these ships could blunt any enemy attack, allowing STARFLEET to muster its forces and counter any invasion. Economy was a factor, too. Large numbers of these dreadnoughts would not be needed They would patrol secret, randomly-selected routes inside Federation space, rarely making contact with inhabited systems, but always “on call” to respond to any outbreak of hostilities. Potential enemies would be allowed to know of the existence of these vessels and something of their capabilities. never their location at any given time. They’d be invisible Queens in the Federation’s game of tri-dimensional chess.

The difficulties in designing the dreadnought were enormous and recognized early on. After all, the CONSTITUTION-class cruisers of the era made optimum use of their two, powerful SW40/5-3KT [“Katie”] warp engines and Project CRUX, the initial feasibility study for the “deterrence ship” was calling for a much larger vessel [the idea being that the ship should also carry a sizable Marine contingent and attendant assault shuttles for planetary operations]. To be a credible deterrent, the dreadnought required interceptor speed and additional power as a weapons platform. The

obvious solution seemed top be the addition of a third "Aatie" nacelle as an "energy augments." Veteran engineers scoffed, correctly pointing out the problems in stabilizing a warp envelope with three drive generators were "like trying to solve the Three Body Problem from nanosecond to nanosecond to gain a small increment of speed through brute force." She would be faster, have power to spare for phasers and shields, but would she hold together? Computer simulations of the vessels performance gave conflicting data, Only the construction of a prototype would give the answer.

**B**y the time the USS FEDERATION underwent deep-space trials, skeptics were already calling her "The Spruce Moose." In some ways, "The FED" exceeded the original feasibility specifications. She massed over 285,000 tons yet could cruise at warp factor eight and bully the "Warp Barrier" to warp factor ten at full battle speed. The additional weight was the result, not only of a larger Marine assault complement, but also some duplication of engineering facilities in her primary hull that allowed for a rather innovative design change. Earlier Class One vessels had the ability to separate their primary [saucer] hull from their secondary [engineering] hull, but only in the event of an extreme emergency, and then only at sublight velocity. The new dreadnought would be able to perform this separation as an actual battle maneuver! In "Battle Two" configuration, the ship's primary hull, with its additional warp nacelle, was a fully functional vessel almost equivalent to a Fleet destroyer. The remaining, secondary hull was also a batteworthy ship with firepower equal to that of the era's heavy cruiser [sans photon torpedos]. Moreover, this maneuver could be performed while underway at warp speed, since both sections remain in their warp envelopes during the procedure, further increasing the dreadnought's versatility in combat. But despite the radical improvements over the original design, the worst tears of the critics were realized. Belying the published specifications of the time, "The FED's standard operating range was far less than 20 years at LYV."<sup>3</sup>

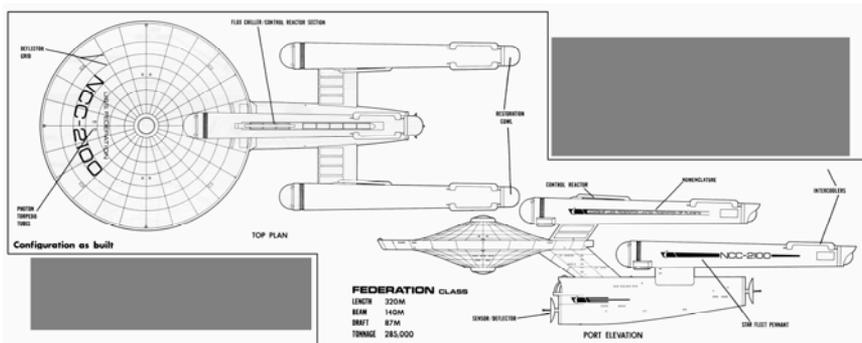


**H**er three "Katie's" were pressed to their physical limits and structural stress was a major problem. As expected, fluctuations in warp balance threatened the useful lifetime of the ship. So long as she maintained standard patrol speeds and used her exceptional battle speed only for those rare emergencies for which she was intended, the dreadnought was spaceworthy. But the prototype dreadnought and her sister ships to come could never match the endurance of that era's heavy cruisers, They were restricted to Federation space.

**"A** hell of a lot of ship going nowhere," was the common complaint of those early dreadnought crews on those tedious TRIDENT defensive patrols. Occasionally there would be Fleet exercises at some rendezvous point, or even visits to uninhabited worlds for Marine training operations. The usual dreadnought tour, however, involved waiting, monitoring, and drilling: waiting For that "Code One. Priority One Alert" signaling the unthinkable; silently monitoring Fleet Operations and

Intelligence broadcasts [and performing ancillary subspace signal intelligence interception in case Fleet communications were interrupted]; and drilling for battle scenarios one hoped would never be played out.

**B**ut these early deterrence missions contributed much more than STARFLEET's military staff planners could have ever imagined. The dreadnought's became laboratories for the next giant leap in warp physics. Engineers returning from these dreadnought tours and who had "hands on" experience with the tricky "triune balancing problem" were demonstrating an innate sense of warp field geometry that dumb-founded the technical experts. Often they could manually adjust a field flow to perfect pitch, defying the mathematical parameters then known. A review of the TRIDENT patrol engineering logs revealed an unsuspected aspect of flow dynamics that the triple warp nacelle configuration seemed to enhance. STARFLEET was quick to send its top technical people out on these patrols to perform a number of experiments to "nail down the numbers."<sup>4</sup> "Metawarp" mathematics and the new intermix formula were direct results of these experiments, as were the next generation of warp drive engines.



**R**efitting older Class One starships with the new "linearly converted" warp nacelles began with the ENTERPRISE-class cruisers, but **STARFLEET** did not ignore the dreadnoughts. They were upgraded as soon as they could be spared for major overhauls. The "Elsie" engines totally eliminated the dreadnoughts' balancing problems, and greatly improved their speed, firepower, and range. Today the FEDERATION-class and other class dreadnoughts can perform a much wider variety of operational duties and most have been refitted to accommodate all the scientific research facilities normally associated with exploratory missions. As a first line deterrent against war, they serve the Fleet admirably. As instruments of galactic exploration, the new dreadnoughts have the capability of probing farther and longer into the unknown beyond our frontiers than the Federation has ever dared. □

<sup>1</sup> "Project CRUX: First Echelon Deterrence and Defense," Proceedings of the Military Staff Committee, STARFLEET Command, 6052.

<sup>2</sup> "Dreadnought versus Battleship" STARFLEET Officer Requirements, USS KESTRAL, David J. Schmidt, Jr., 1985.

<sup>3</sup> "Class 1 Dreadnought," Technical Order 01:04:24 • STARFLEET Technical Manual [TM: 379260], Franz Joseph, 7306.09.

<sup>4</sup> "Indications of a Meta-Mathematical Approach to Optimum Sub-Space Flow Geometry and Minimal Warp Field Stress," Vorbtek's Warptech, Federation Science Council Publications, V.I. Vorbtek, 7812.

# NATIONAL CONFERENCE

CLEVELAND, OHIO  JUNE 16 - 19, 1988

It's June. It's hot as a Vulcan summer. We're wearing wool and polyester from head to toes. There's only one thing that can be going on. You guessed it! The 1988 **STARFLEET** National Conference!

This year **STARFLEET** held its national get-together on the north coast in Cleveland, Ohio, from June 16th through 19th in conjunction with the international Superman Exposition, celebrating the Kryptonian's 50th birthday. If there was one word we had to choose to encompass all the events relating to **STARFLEET** during this long weekend it would have to be "maturity." **STARFLEET** really strutted its stuff.

Our organization of now over 3000 members and 78 operating chapters is growing into a healthy, adult organization. Not only was this our third national conference in as many years, but we held workshops for **STARFLEET** members, and **STARFLEET** officials were instrumental in making the exposition, as a whole, a success. Over 30 individual members of **STARFLEET** contributed in some manner to the success of the two events. I was told by the Expositions General Manager, Mr. Alan Hills, at least twice during the event that it was doing well in large part due to the efforts of **STARFLEET**.

This year's host chapter for the national goings-on was the USS LAGRANGE, out of Cuyahoga Falls (Akron), Ohio, and many of its members worked on both events. LAGRANGE's C.O., ADM Christopher Smith, headed up the Expo's Star Trek division.



The center piece for **STARFLEET** during the Expo as the **STARFLEET/LAGRANGE** recruiting booth located on the Exposition floor at the mouth of the Star Trek/Lucasfilm display area. Many of The over 160 **STARFLEET** members in attendance stopped by or helped out during the course of the weekend. The 10' by 10' booth consisted of a black-painted frame with a foamcore facade, painted in a gold/silver and adorned with large "communicator pin" emblems. The top of the booth held a lighted sign that said "**STARFLEET** - The International Star Trek Fan Association}. Against the back of the booth facing forward was a map indicating the location of all our chapters. Facing out towards the dealers' area on the booth's left was a TV monitor which ran various short recruiting videos produced especially for use at the Expo, as well as several news items on Star Trek from programs such as "Entertainment Tonight." Alongside the monitor was recruiting information on **STARFLEET** and flyers from other chapters.

The front of the booth is where we sold **STARFLEET** memberships (81!) and the new line of **STARFLEET** merchandise - T-shirts, mugs, and barrel bags, as well as back issues of the COMMUNIQUE, **STARFLEET** pins, and car signs that LAGRANGE was selling. Without mentioning numbers, we did well enough so that when I gave The Big Guy in Iowa the final figures over the phone he replied, "Wow!"

COMMUNIQUE

The table's front was busy as we talked to hundreds of people about Star Trek, **STARFLEET**, and our local chapters. We also had a questionnaire about Star Trek - The Next Generation, produced by LCDR Shirley Peters, Region 01 Chief of Communications. She will be compiling the statistics and the sending the results along to Paramount or Gulf & Western, for whatever it's worth.

Along the right side of the booth were additional miscellaneous flyers, publications, and photo albums brought by chapters. There were also some freebies that people set down, including a Trek crossword puzzle someone made and replenished every day (they went like hotcakes).

My sincere and deep thanks to all of you who helped RADM Tim Gillespie and me with the recruiting table, especially Jim and Marilyn Smith (Chris Smith's parents) who among other things watched the table during the National Conference and on Saturday night. And a very special thanks to Lt. Col. Robb Jackson and his son, S. Sgt. Bobby "How high do you want me to jump?" Jackson, both off the USS POLARIS/Hamilton!, Ohio They did anything and everything that needed doing, and they did it with a smile. Thanks guys, You were fantastic. EVERYONE made **STARFLEET** look good to the thousands that were in attendance, There was no mistaking it - **STARFLEET** was looked upon as a serious organization by the general public and NOT a bunch of do-nothing "Trekkies."



The 1988 **STARFLEET** National Conference

For the first time in **STARFLEET**'s history, formal events for its members apart from the National Conference were held. On Friday, RADM Tim Gillespie, ADM "Buck" Krause, and CAPT Tom Wilson, all of the COMMUNIQUE staff, held a panel for newsletter editors where they discussed what it takes to construct and put out a successful chapter/regional/international newsletter.

On Saturday, CDR Howard Cronson (USS CHRISTA MCAULIFFE/Pawtucket, Rhode Island) and I headed the First Officers' Workshop where Number Ones and some C.O.'s discussed the job of First Officer in a chapter. it was very interesting and enlightening. There was mention that a newsletter for us Executive Officers might be started.

On Sunday, ADMs Chris Smith, Chris Lotito, and Bryan Ackermann ran the Command Level Workshop, which was basically a continuation of the question and answer session that had to be cut short at the National Conference the night before.

Of course, the event that everyone was there for was the 3rd Annual **STARFLEET** National Conference. It was easily the best conference to date. And it looked spiffy, too! The dias was draped in front by the new **STARFLEET** logo. Behind hung full-sized Australian, American, and Canadian flags - - representing those countries where **STARFLEET** has members. The lectern was adorned with one of the "communicator pin" logos, swiped (temporarily) from the booth downstairs. Thanks to CDR Karen Mason (Senior Quartermaster/**STARFLEET**) and RADM Tim Gillespie for dressing things up and making us look professional.

After a brief welcoming and introduction of the attending members of the Executive Committee, we hooked into FLEETSATCOM 1 orbiting high above the planet, and had beamed to us an address from The Big Guy himself, FADM Steven L. Smith, Chief of Staff and president of **STARFLEET** Steve was unable to attend the conference this year due to cash flow problems.

The main points covered by FADM Smith in his speech were the vote, to be take place soon, on raising dues back to \$10 to allow us to begin sending the COMMUNIQUEs out by first class mail. This should eliminate the continuous problems that third class bulking has caused.

Additionally, the membership renewal dates (that appear on your COMMUNIQUE mailing label) are in a disarray. Our new Chief of Computer Operations, VADM Tim Dover, is in the process of fixing everything.

ADM Chris Smith spoke briefly on how much **STARFLEET** has grown the last year, and pointed out that problems are few. One nagging problem is that some chapter and Regional Coordinators are still ignoring their mail or are sitting on it for outrageous periods of time. **This must stop!!** Lastly, he announced that he and I will soon (finally!) be getting to updating the Membership Handbook, which is in desperate need of revision. We are still accepting suggestions which should be seen by your CO. before sending them on to Chris.



Chief of Operations Bryan Ackermann, after screwing up his exploding pen joke, went on to give us a feel for what kind of shape **STARFLEET** is really in.

"We've matured," said Bryan. The differences in **STARFLEET** between when he was previously Chief of Operations under Fran Booth and now are tremendous. More people are involved and are capable of handling their duties. It appears to be due, at least in part, to the Officer Training School and Shuttlecraft programs. Real leadership has come to the forefront, and efforts are paying off. The forthcoming **STARFLEET** Academy College of Command Training will add to this maturing and growth process.

"The chapters in **STARFLEET**, by and large, are much more engaged in community service and charity work," he went on to say. "We're doing more than just sitting around watching Star Trek, and it's indicative that we're going on being a 15 year {old} organization.."

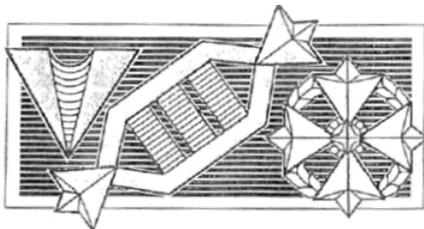
The Sector Realignment Proposal is being shelved for now due to the tact that a compromise solution to splicing part of Region 01 to Region 02 did not go over well with members of Region 01. If anyone can come up with an alternative idea, contact **STARFLEET** Operations.

Regarding **STARFLEET** and how we're going to handle "fictional" operations now that "The Next Generation" is out, **STARFLEET** will remain based on Star Trek's 23rd century. At this point it is easier, and gives the organization continuity. This does not in any way mean that members cannot incorporate ST:TNG and have fun with it. What it does mean for **STARFLEET** is that Galaxy-class starships will not be allowed as chapters (there's only one anyhow, as far as we've seen), while the INGRAM-class Space Control Ships (i.e. EXCELLSIOR-type) will. Names must still come off the approved lists provided by the Office of Technical information (over 800 names are listed). Original names will only be allowed in special cases.

ADM Christopher Lotito, Director of **STARFLEET** Academy, spoke about the improvements in Operations in several areas of the Academy. There have been some problems in some areas which have dictated the rearranging of staff or the replacement of officers. This will hopefully solve the present difficulties. As always, let headquarters know if you are experiencing problems with any part of the Fleet. We can't solve problems if we don't know they exist.

In general, the Academy's attendance has increased as have the number of programs it offers. ADM Lotito also said that "The **STARFLEET** Academy Alumni Association, run by CDR Marlene Miller, is the Academy's best-kept secret," and encouraged all academy graduates to join. With articles in the newsletter such as "What Bugs Us..." column, several minor problems which **STARFLEET** was previously unaware of have been rectified. So get involved and help build **STARFLEET** up!

(Admiral Buck Krause was also present and spoke briefly on the state of the **COMMUNIQUE**, his stepping down from the post and a search for a new Chief of Communications, and also the announcement of the reopening of the **STARFLEET** Department of Graphic Design, headed up by CAPT Rick Alvey of the USS CONSTITUTION II. - Ed.)



One item that was reiterated by all of the Executive Committee was in the form of gentle reminder that **STARFLEET** is first and foremost a social organization and fan club. We are not trying to recreate the fictional organization Star Fleet. Our organization is set up to run like a fan organization and merely has this "blanket" of pretend covering its structure.

On the topic of ranks in **STARFLEET**, members were reminded what they mean what they should reflect. Rank should: 1) reflect years of active service to the organization, and 2) level of activity in that organization. Those who have high ranks are those who have been in the longest and/or who have done the most work, or those who have taken on major responsibilities in running **STARFLEET**. Your chapter's rank system should reflect this. High rank does not give anyone the authority to tell another person how to run their life or to mistreat them. If you should encounter this problem, be sure to contact an appropriate **STARFLEET** officer.

After a short break for refreshments (with thanks to our Hospitality Coordinator, Lt. Maureen Foster) we reconvened to be addressed by Mr. Richard Arnold, Star Trek Archivist from Paramount Pictures. Mr. Arnold spoke about how the "powers that be" view the fans and he let us in on some of the inner workings at the studios and corporate offices. It was an educational, as well as interesting talk. We thank Richard for taking the time to be with us, and for his candor. We also appreciate the consideration and respect he showed **STARFLEET** and its members.



CAPT Rick Alvey of the **STARFLEET** Department of Graphic Design

Photo by Steve Smith

With time running out, as we neared the close of the Exposition for the day, we hurried on our way through the handing out of some well deserved honors and awards.

This years recipient of the **STARFLEET** Outstanding NASA Service Award [given to a member working to promote the drive to move out into space] is CDR Howard Cronson, First Officer/USS CHRISTA MCAULIFFE, who was there to receive the award. CDR Cronson is promoting space as a place to live, work, and play for humanity through his still ongoing efforts to have a postage stamp minted in memory of the CHALLENGER Seven.

A new award to honor one outstanding officer each year, the **STARFLEET** Operations Ribbon of Commendation, was awarded to CAPT Ted Tribby, commander of the USS POLARIS out of Hamilton!, Ohio. Ted exemplifies what a hard working, active, commanding officer should be.

Finally, The Big One – The 1987 Chapter of the Year. A standing ovation greeted the announcement that this year's winner is the Region 02 vessel USS ENCOUNTER, NCC-2164, out of Ft. Lauderdale, Florida and commanded by CAPT David Smith. Accepting the award for the ENCOUNTER was CDR Joe Motes. Congratulations to the entire crew for a job well done!



ADM Smith reported how impressed he was with all the submissions for chapter of the year and at the amazing amount of diversity, activity, and caring that our chapters are showing. He said it is a shame that only one group gets the big honor each year, but all the chapters deserve a hearty "Well done!" Additional awards for service will be announced in this issue of the COMMUNIQUE.

The final event of the conference was the announcement that we are taking bids from chapters to host the 4th Annual, 1989 **STARFLEET** National Conference at a convention near them. The criteria will basically be, what can you offer us? Send your petitions to **STARFLEET** HQ...

White it may seem like the Exposition was all work, work, work [well it was for some of us!!] we did find some time for **STARFLEET** fun! The USS LAGRANGE hosted a party over at the Bond Court Hotel for all fans of Star Trek on Thursday night. Lots of people showed and we all just generally hung out, yacked, and ate cheese crackers On Friday night another party was held for just **STARFLEET** members with much the same results, except for a rousing game of Win, Lose, or Draw.

Saturday afternoon was the LEGENDS Parade. Almost 50 of our fellow members marched in uniforms covering all the incarnations of Star Trek, from Original to Next Generation. We looked great marching down the streets of Cleveland in, more or less, unison with a large banner leading the way proclaiming "The Adventure Continues... **STARFLEET** – The international Star Trek Fan Association" [banner by CDR Karen L. Mason, USS LAGRANGE]. Very few people screamed, "Oh, look! Trekkies!" Mostly we heard, "I love Star Trek!" or "How can I join?" And the kids! They loved us! A lot of Vulcan salutes were flashed to and from the crowds.

120 units marched in the parade, making it twice the size of the annual Macy's Parade in New York City. The capper to this class act was that each person marching received a beautiful live color patch with Superman on it, proclaiming "Where Legends Begin – Cleveland, Ohio 1988." Nice touch the Gatoraid served at the end of the parade route was welcome, too.

The International Superman Exposition was a big success as far as **STARFLEET** was concerned, All of our activities went off without a hitch, we did a good deal of recruiting, impressed a lot of



"The Adventure Continues...**STARFLEET** -- The International Star Trek Fan Association

people [both fan and general public], and just generally came out of the event smelling like a rose, was the usual fun meeting up with old friends like Sam Person, Alex Rosenzweig and his crew, and the Brooklyn Mafia [Lotto and Ackermann]; putting the faces to the names, such as with Eric Johnson (USS ACTURUS/PGS-East), and Jerry Conner (USS YEAGER); and making new friends like Joe Motes (USS ENCOUNTER) and others. I was one of those who worked the event and the most fun I had on my free time was talking to people from within the **STARFLEET** booth, Jimmy Doohan even stopped by the booth for some photos [what a guy!].

A videotape of the National Conference will be available soon for order by *commanding* officers only, and only on VHS. Watch for the Summer edition of "General Orders" for details, due out in August.

Again, thanks to all the **STARFLEET** members who worked to make the National Conference a huge success! See you next year! The **STARFLEET** Adventure Is Just Beginning...□



*The International Star Trek Fan Association*



Brooklyn Mafia: ADM Christopher Lotto

# SPOTLIGHT



Richard Arnold at STARFLEET National Conference

## RICHARD ARNOLD

### STAR TREK OFFICIAL ARCHIVIST

LOS ANGELES (AP) — When creator Gene Roddenberry has a question about "Star Trek" the man he turns to is Richard Arnold.

The information about "Star Trek" and the lore amassed over the past 22 years, is so vast that only the most dedicated Trekkie could possibly keep track of it.

Arnold has been the show's official archivist at Paramount Studios for the past two years, but for nearly nine years before that he was an unpaid but virtually full-time consultant.

"I might get a call from a game show asking which cast member first said, 'Beam me up Scotty,'" said Arnold. "No one ever said that on any 'Star Trek' episode. The fans made it up, like 'Play it again, Sam.'"

"I frequently get calls from merchandising and licensing. They'll want to know what actor played such-and-such a character and how they can get a hold of him to sign a waiver. Television stations call a lot asking for help in designing a promotion campaign"

Arnold emphasized, however, that he is not the final word on the show. "I'm a consultant," he said. "I'm not hanging over anyone's shoulders. They may consult me or not."

"Star Trek" made its debut on NBC in 1966 and ran for three years. It has also been an animated series, four hit motion pictures have been made and a fifth is in the works, and the new TV series, "Star Trek: The Next Generation" is an enormous hit in syndication.

"I was twelve years old when 'Star Trek' began" said Arnold. "I'd gone through 'The Hardy Boys' and even my sisters 'Nancy Drew' books, and Edgar Rice Burroughs had gotten me into science fiction. I remember I spent

Photo by Steve Smith

one summer in a tent in the backyard reading. My mother thought there was something wrong with that."

"On TV I'd watched 'Lost in Space,' 'Voyage to the Bottom of the Sea,' and 'Time Tunnel.' Then 'Star Trek' came on. The first episode intrigued me. The next episode was so good, I cried at the end. After that, I scheduled my life around watching 'Star Trek.' I watched the shows over and over and over again. My mother couldn't understand that. I asked her if she ever went back to the same restaurant"

His mother, incidentally, finally began watching, and was soon an avid 'Star Trek' fan herself.

Arnold, who was born in the same Vancouver, Canada, hospital as Jimmy Doohan (Scotty), ran a "Star Trek" fan club in high school and college. He moved from Canada to St. Louis in 1969 and went to his first science fiction convention with a cousin in downtown St. Louis.

"It changed my whole life," he said. "I went to the first 'Star Trek' convention in New York in 1971. I met Gene Roddenberry there and he was very kind to me. But I didn't know who he was until he was introduced at the convention."

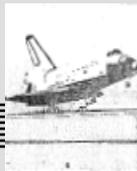
That was the first of many "Star Trek" conventions he was to attend in the following years. In 1974 he moved to Los Angeles to work as a hospital orderly.



"I still kept in touch with everybody, and Susan Sackett, Gene's assistant, began calling me for information," he said. "She knew my memory for the shows. If there was a question or problem they'd call me. Eventually, it got to a point where I had an office, a parking space, and my name in the Paramount studio directory. And I wasn't even on the payroll."

Jerry Buck, AP Television Writer  
[Reprinted in full from Gazerle Plus, Vol. 5, No. 47.]





### Space Shuttle Launch Schedule

Space Shuttle missions and their assigned cargos, through the 44th flight of the Space Transportation System. Five flights (through STS-30) are planned for the first year after launches resume, with nine flights in the second year. All payload assignments are as of December 1987, and are subject to change depending on launch schedule delays.



| FLIGHT | VEHICLE   | CREW - NAMES # ASSIGNED  | MISSION DURATION | ORBITAL ALTITUDE | PRIMARY CARGO  |
|--------|-----------|--|------------------|------------------|--|
| STS-26 | DISCOVERY | Commander, Fred Hauck<br>Pilot, Richard Covey<br>Mission Specialists,<br>Mike Lounge<br>George Nelson<br>David Hilmers     | 4 days           | 160 miles        | TDRS-C<br>NASA Tracking and Data Relay Satellite for communicating with spacecraft in orbit  |
| STS-27 | ATLANTIS  | Commander, Robert Gibson<br>Pilot, Guy Gardner<br>Mission Specialist,<br>Richard Mullane<br>Jerry Ross<br>William Shepherd | --               | --               | Classified Defense Department mission  |
| STS-28 | COLUMBIA  | --   | --               | --               | Classified Defense Department mission  |
| STS-29 | DISCOVERY | 5  | 4 days           | 160 miles        | TDRS-D<br>NASA Tracking and Data Relay Satellite for communicating with spacecraft in orbit  |
| STS-30 | ATLANTIS  | 5  | 4 days           | 160 miles        | Magellan<br>Mission to map the cloud covered surface of Venus with a radar instrument to Venus orbit   |
| STS-31 | DISCOVERY | 5  | 5 days           | 320 Miles        | Hubble Space Telescope<br>A permanent orbiting observatory to view the universe in visible and ultraviolet light from above the Earth's atmosphere                               |
| STS-32 | COLUMBIA  | 5  | 7 days           | 190 Miles        | ASTRO 1<br>Spacelab mission carrying telescopes for ultraviolet astrophysics studies   |
| STS-33 | ATLANTIS  | --   | --               | --               | Classified Defense Department mission  |
| STS-34 | DISCOVERY | 5  | 4 days           | 145 Miles        | Galileo<br>Spacecraft for extended exploration of Jupiter and its moons<br>Will arrive at Jupiter in 1995 and drop a probe into the atmosphere                                   |
| STS-35 | COLUMBIA  | 5  | 5 days           | 160 Miles        | GPS-1 (Global Positioning Satellite)<br>Navy navigational tracking satellite<br>IBSS (Infrared Background Signature Survey)<br>SDI experiment to test infrared sensing in space. |
| STS-36 | ATLANTIS  | --   | --               | --               | Classified Defense Department mission  |
| STS-37 | COLUMBIA  | 5  | 5 days           | 160 Miles        | GPS-1 (Global Positioning Satellite)<br>Navy navigational tracking satellite<br>SYNCOM IV-5<br>Military Communications Satellite   |
| STS-38 | DISCOVERY | 7  | 7 days           | 175 miles        | Starlab<br>Spacelab flight carrying a full crew of scientists for astronomy and astrophysics studies.  |
| STS-39 | ATLANTIS  | --   | --               | --               | Classified Defense Department mission  |
| STS-40 | COLUMBIA  | 5  | 4 days           | 160 miles        | Gamma Ray Observatory<br>Permanent orbiting NASA observatory to study the universe at high energy gamma ray wavelength   |
| STS-41 | DISCOVERY | --   | --               | --               | Classified Defense Department mission  |
| STS-42 | ATLANTIS  | 5  | 4 days           | 160 miles        | TDRS-E<br>NASA Tracking and Data Relay Satellite for communicating with spacecraft in orbit  |
| STS-43 | COLUMBIA  | 5  | 7 days           | 160 miles        | SKYNET-4E<br>British military communications satellite<br>EURECA-1<br>Retrievable satellite platform   |
| STS-44 | DISCOVERY | 5  | 4 days           | 160 miles        | Ulysses<br>US/European spacecraft to explore the polar regions of the  |

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#### Back Cover Photo Guide of 1988 STARFLEET NATIONAL CONFERENCE

(Top row [left to right] ADM Buck Krauss; ADM Chris Lotito, ADM Bryan Ackermann, ADM Chris Smith; ADM Sam Parson. Middle Photo: STARFLEET Parade Banner by CDR Karen Mason, Bottom row: RADM Tim Gillespie and LT Sharon Hill USS LAGRANGE; STARFLEET NATIONAL CONFERENCE Richard Arnold at podium.)



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